

ashi krishnan (she/they)

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I've been coding for over twenty years and working as an engineer for over fifteen. I've worked on mobile apps (that let kids make mobile apps), machine learning for coding, projection art for the government, and the mind-twisting abyss of Google infrastructure. I have a deep understanding of complex systems and the capacity to explain them in a relatable way. I enjoy speaking; my talks have been described as "mind-blowing," though I'm unsure if this is a good thing.

Currently **exploring** how to **talk to robots**. Seeking interesting work on a diverse team.

Talks

- **Learning from Machines** (Fronteers 2019)
- **Dissecting the Robot Brain** (MERGE 2019)
- **Painting with Pixels** (React Amsterdam 2019)
- **Living Things** (Empex 2019)
- **Deep Learning in JS** (JSConf EU 2018)

Jobs

Senior Software Engineer

Apollo GraphQL

2019 → 2022

- GraphQL module system design, compiler development in Typescript and Rust (♥ Rust)
- project constellation lead, a cross-team initiative to build on apollo's flagship product
- worked with legal and product to author one (1) patent
- **specification librarian**

Senior Software Engineer

GitHub

2018 → 2019

- vscode and atom editor extensions
- developed a local/remote hybrid GraphQL service for editor tooling (using schema stitching)
- machine learning integrations for adaptive in-editor code assistance

